

Dynamic Business Modeling – developing smartship use cases

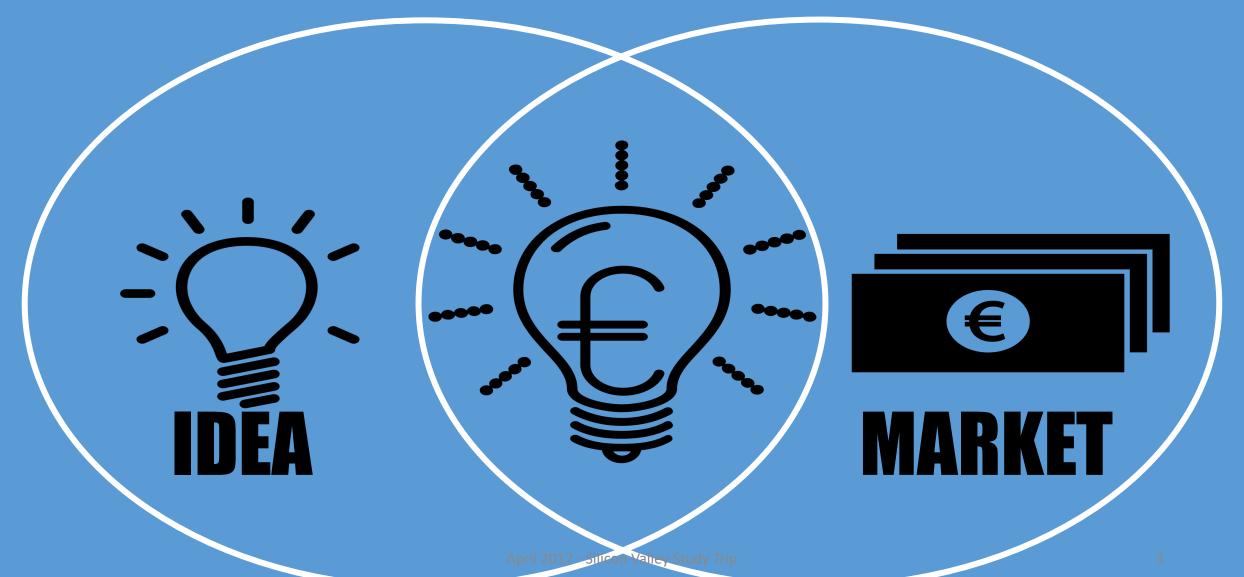
Beneficiary: smartship training

Presenter: Alon Rozen



DYNAMIC BUSINESS MODELING LEAN(ER) INNOVATION

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ÉCOLE DES PONTS BUSINESS SCHOOL



WHY IS INNOVATION SO DIFFICULT??

Sustainable Supply chain Business model Experience Radical Incremental innovation • Crowdsourcing Blue ocean Disruptive **User led Open source**

CREATE NEW MARKETS, TARGET NEW CUSTOMER NEEDS

ENTER ADJACENT MARKETS, SERVE ADJACENT CUSTOMERS

TRANSFORMATIONAL

Developing breakthroughs and inventing things for markets that don't yet exist

ADJACENT

Expanding from existing business into "new to the company" business

CORE

Optimizing existing products for existing customers

SERVE EXISTING MARKETS AND CUSTOMERS **WHERE TO PLAY**

USE EXISTING PRODUCTS

HOW TO WIN

ADD INCREMENTAL PRODUCTS AND ASSETS **DEVELOP NEW PRODUCTS** AND ASSETS

4 types of innovation (HBR)

REQUIRES NEW BUSINESS MODEL

Most difficult
Requires new business model

New technical competencies

EXISTING
BUSINESS
MODEL

LEVERAGES **EXISTING**TECHNICAL COMPETENCES

REQUIRES **NEW**TECHNICAL COMPETENCES

4 (other) types of innovation (HBR)

Through the lens of the problem and the domain

HOW WELL IS THE PROBLEM DEFINED?

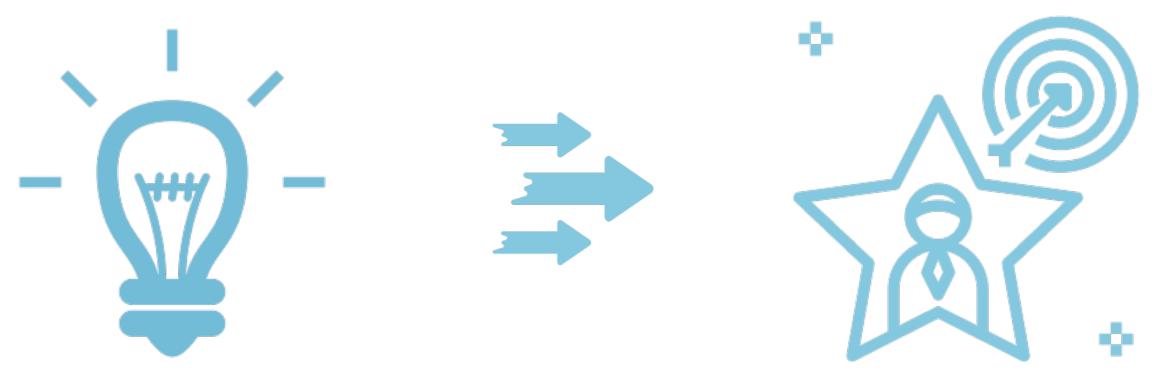
SUSTAINING INNOVATION BREAKTHROUGH INNOVATION Roadmapping R&D labs Open innovation/prizes Design thinking **Acquisitions BASIC RESEARCH** DISRUPTIVE INNOVATION Research divisions Academic partnerships Journals and conferences 15%/20% rule Lean launchpad Not well Well

HOW WELL IS THE DOMAIN DEFINED?

SOURCE GREG SATELL © HBR.ORG

Lean Innovation usiness School

What is lean innovation?



Going from idea to market fit with a minimal waste of money, effort, resources and time...

leveraging empathy, evidence and experimentation

Product Development



"At first glance, the diagram, appears helpful. Ironically, the model is a good fit when launching a product into an existing, well-defined market where the basis of competition is understood, and its customers are known. The irony is that few [innovations] fit these criteria." Steve Blank

A better way: Customer Development

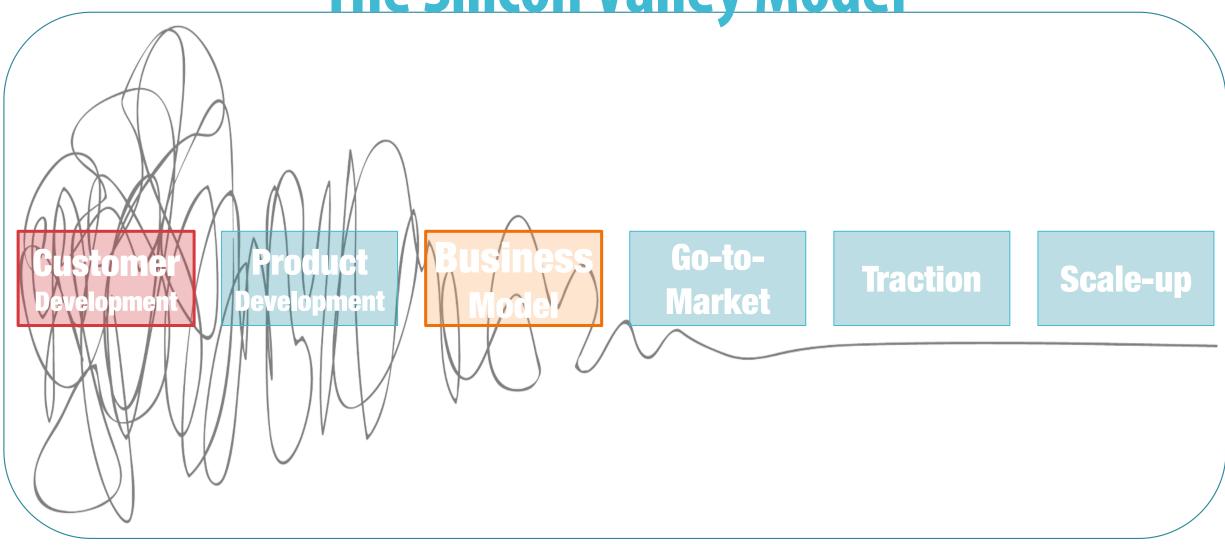


"Learn what your customers need and use that knowledge to build exactly what they are willing to pay for." Cindy Alvarez



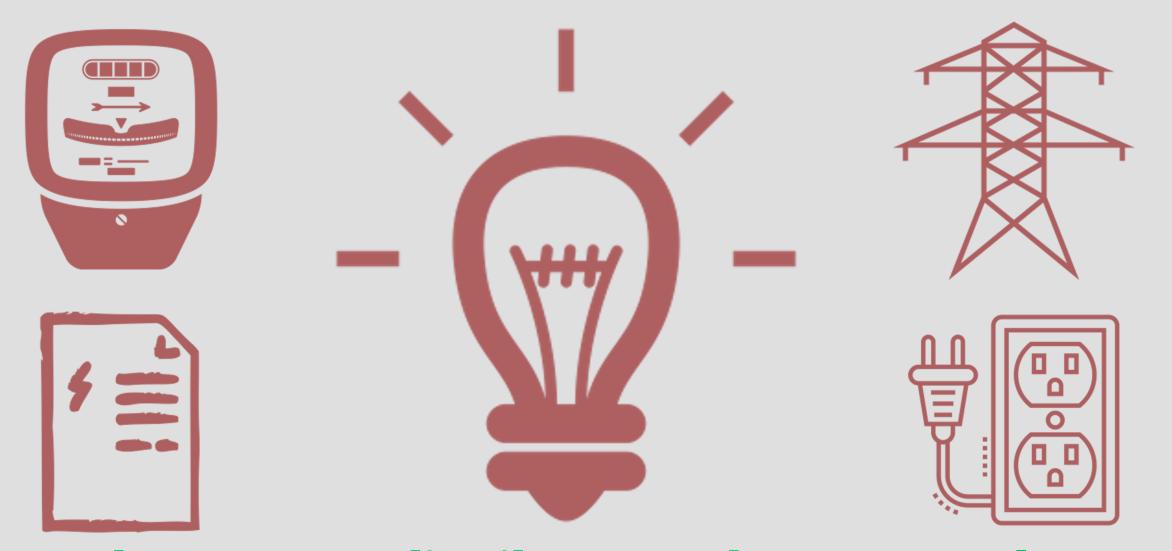
Customer Interviews
Using design thinking and empathy to gain key insights into what your customers need

The Silicon Valley Model



Damien Newman's Design Squiggle

Business model: orchestrated value system



that creates, distributes and captures value

An orchestrated value delivery system: example







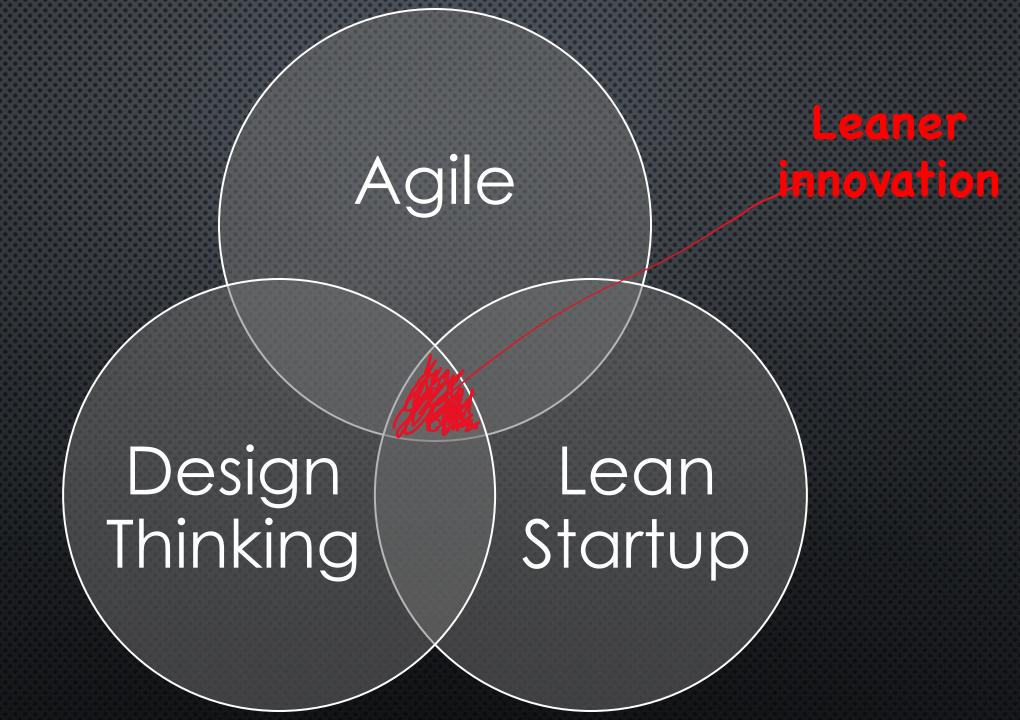




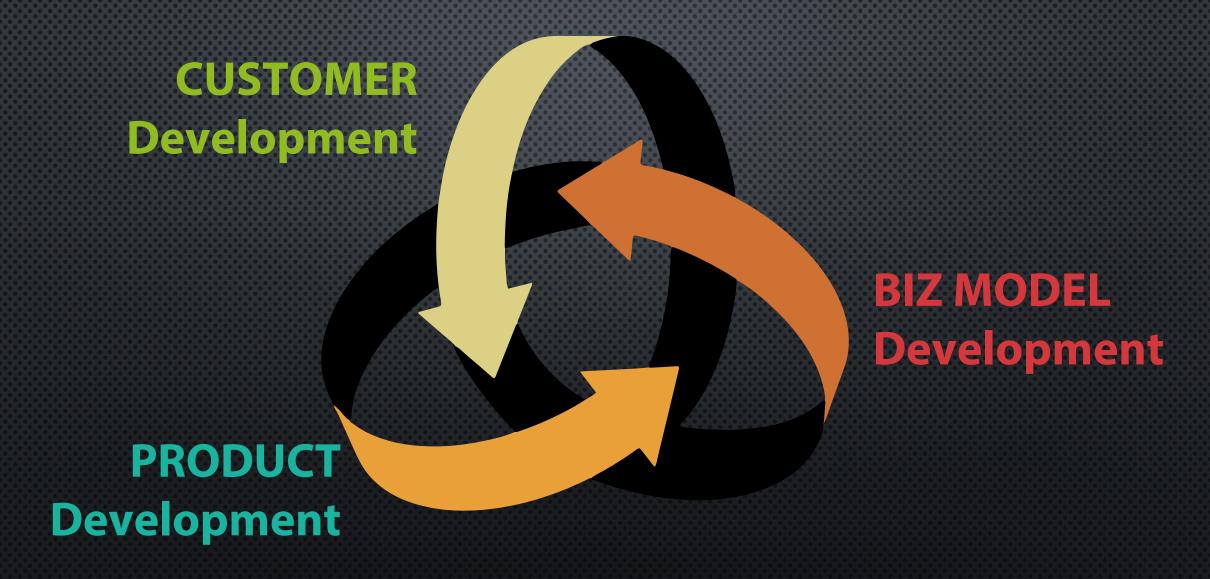
An orchestrated value delivery system: example



Leaner Innovation



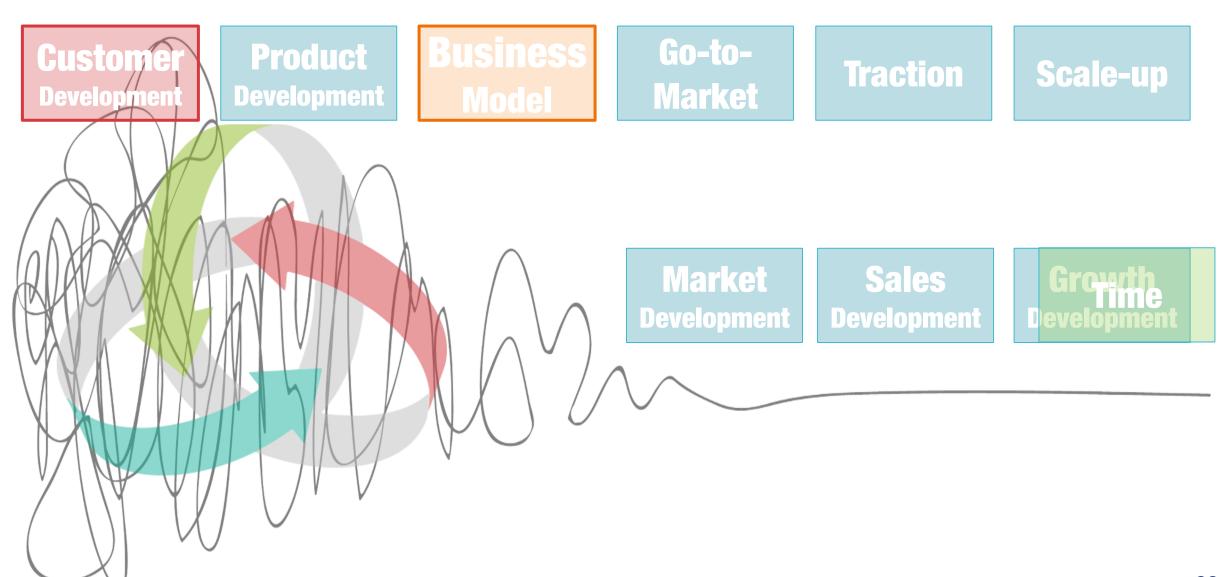
LINEAR LEANER INNOVATION



Leaner innovation (©Rozen)



Leaner innovation: the 6D model (©Rozen)



Dynamic Business Modeling

"Dynamic" business modeling?

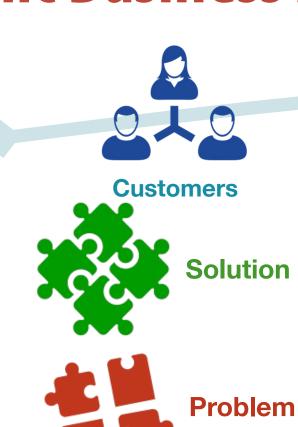
- Business models are complex dynamic systems
- Phases of innovation development are interdependent
- Lean innovation is actually business model prototyping
- A useful approach needs to help prototype a system, visualize tradeoffs, identify opportunities for optimization, experiment options, and ensure viability.
- Popular business model canvases don't do this very well

Dynamic Business Modeling (©Alon Rozen)



















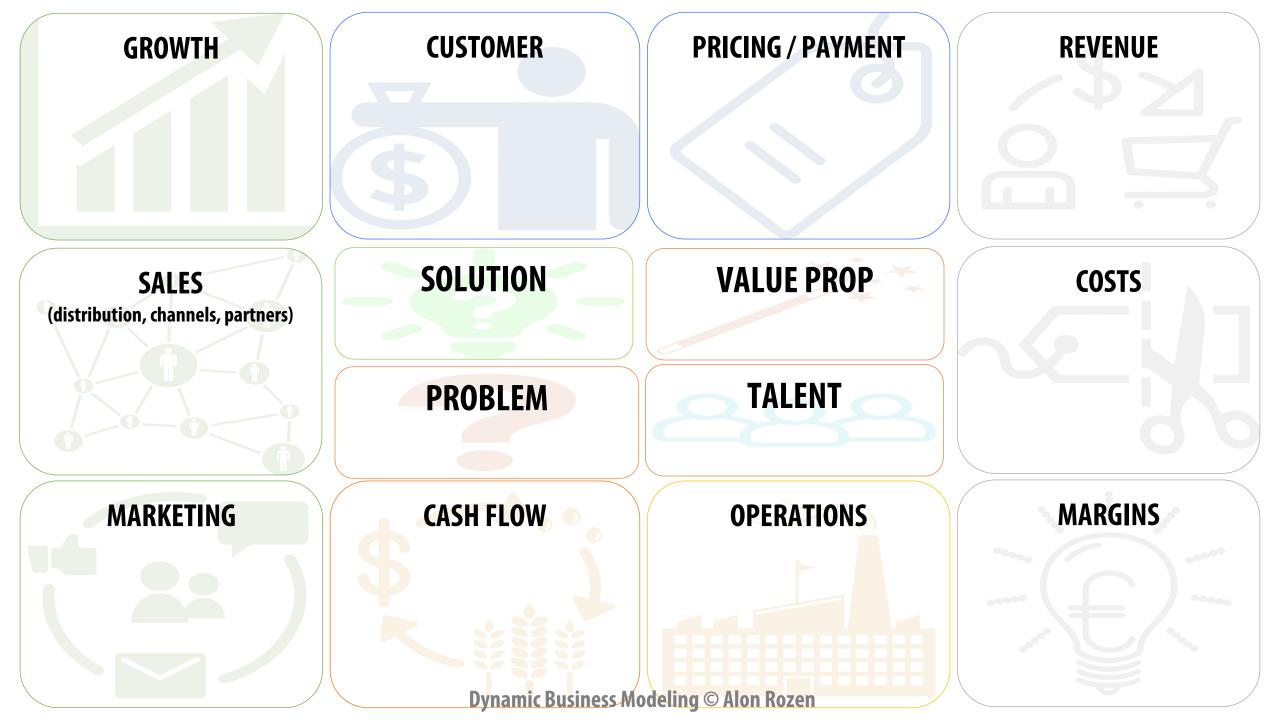








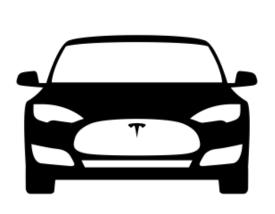


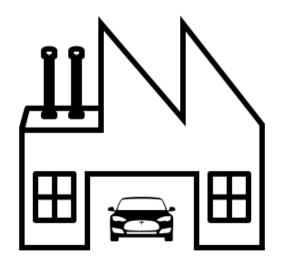


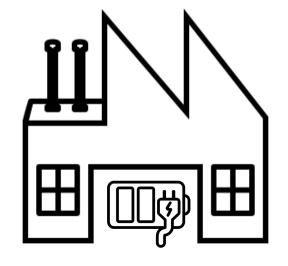
10 minute Coffee Break



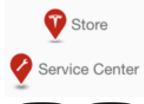
Business model as a system (ex. Tesla)

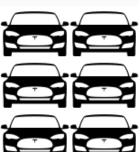












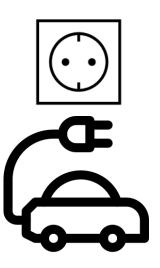
Tesla Financing

Tesla Leasing

Tesla Lending

Order Payment \$2,500 Payment at Signing \$10,000 Tesla Owners Groupe





GROWTH Model Following the technology adoption cycle with a product per customer segment **Equity valued as tech** company Megafactories

DISTRIBUTION Model (channels, partners) **Stores not dealerships Charging superstations TOG charging**

MARKETING Model Elon Musk Consumer safety press Automotive press SpaceX — Tesla in space **Exclusivity and rarity**

CUSTOMER Model

B2C – DTC (no dealers)

Pioneers = Model S

Early adopters = Model X

Early mass = model 3, Y



SOLUTION

Tesla offers stylish EV to wealthy and aspirational customers in order to offer an Apple-like experience

PROBLEM

Provide eco, stylish, (affordable), profitable EV w/o autonomy anxiety

WORKING CAPITAL Model Capital intensive (CAPEX) CF from financing (equity and debt) CFO = reservation payments, car payments, leasing

payments

PRICING Model Reservation payment Premium pricing Special leasing solution Structured trade-in High resale value

REVENUE Model Tesla Financing Tesla Leasing Tesla Lending

Order Payment Payment at Signing \$10,000

VALUE PROPOSITION

Luxury, upgrades, TOG, safety, app, autonomy, autonomous, best-of-breed hard/software, badge value, pride

TALENT

Elon Musk, top engineers, full stack skillset

> **OPERATIONS Model Everything in-house**

COST Model COGS high but much lower than industry standards **High operating margins**

Units sold x unit price

MARGIN Model Very high OM (23%) for automotive sector Even higher margin w/ scale

GROWTH Model

How will you scale 10x your initial customer base (scale-up)? How will you finance growth (pay-up)?

CUSTOMER Model Pioneers – Early Adopters

First 10 customers (pioneers): First 100 customers (early adopters):

PRICING Model

How much do they pay?
How do they pay?
How often do they pay?
When do they pay?
Why do they pay?
What are they paying for?

REVENUE Model# customers x avg price

What type of revenue model?. What are the revenue streams? How much revenue is recurrent? Expected revenue year 1?

SALES Model

How / where will customers find your product? Where can they buy it? Sales force? Commissions? Partners, intermediaries, channels? Partnerships Path to customer

SOLUTION

We offer
to
so that they can

PROBLEM

What is the key problem you are trying to solve for whom?

VALUE PROPOSITION(S)

Absolute (benefits), Relative (value/price) and Emotional (how it makes the user feel)

TALENT

Key people. Key skills needed to do this. Management. Project-team fit..

COST Model

What we pay

What are the main costs?
Are the costs mostly fixed or variable? Do the costs change with scale?
Expected costs year 1?

MARKETING Model HOPE

H = growth hacking O= owned media (social media) P = paid media (Google ads)

E = earned media (influencers, blogs)

Marketing message? Approach?

CASH FLOW

Cash flow requirements?
Working capital?
High inventory or accounts receivable?
CapEx, OpEx, RevEx?

OPERATIONS

What will you do? What will you outsource? Do operations require a lot of resources (people, capital, assets)?

MARGIN Model What's left

Expected gross margin?
High, medium or low margin?
Implications?
Evolution with scale up?

GROWTH

10x

Scale up (10x)

Pay up (cash, debt or equity?)

CUSTOMER

10 + 10x

First 10 (pioneers)

Next 100 (early adopters)

PRICING / PAYMENT

НоНоНо

How much How often

REVENUE

What we get
Customers x ARPU
10 x how much x how often

100 x how much x how often

SALES

(distribution, channels, partners)

Path to customer

Friends with benefits

SOLUTION

PROBLEM

VALUE PROP

CARE
Customer: Absolute Relative Emotional

Talent

COSTS

What we pay

MARKETING

HOPE

H - hacking (growth)

0 – owned media

P – paid media

E – earned media

CASH

(CapEx, OpEx, RevEx, CCC)

OPERATIONS

What we do / don't

MARGINS

What's left

Dynamic Business Modeling © Alon Rozen

The iHelm platform

iHelm is a digital analytical platform for energy optimisation for small and mediumsized vessels.

It consists of a sensor kit that is installed on board and gives the captain relevant visual information, and actionable insights for optimal operation, in real time.

Land-based staff gets access to an analytical cloud platform with statistics, reports and relevant insights, to be able to make key decisions and optimal operations over time, with features like predictive maintenance and direct connection to your choice of shipyard.



Caravelle

- •Caravelle is an ocean technology company providing international shipping services and carbon-neutral solutions for wood desiccation.
- •Caravelle has developed and commercialized its CO-Tech solution, a novel approach toward shipping time, space, and the repurposing of engine heat and biproducts to reduce carbon emissions.

BREAKOUT (2 GROUPS) 45 MINUTES

Develop and map a SmartShip use case on the DBM worksheet





Debrief